On the Chisholm Trail
46th Annual Klondike Derby
Unit Preparation Book
Juniata Valley Council, BSA
Saturday, January 28, 2017
Postponement Date, Sat, February 4, 2017
**Important Information**

**Pre-Registration Information**

1. The Council Office accepts pre-registration for both in-council and out-of-council units.
2. Contact the Council office by phone, fax, letter, email, or in person.
3. **REGISTRATION FEE STRUCTURE – PER PARTICIPANT**
   a. Early Bird fee is **$13.00**, payable through Wed., Jan 18.
   b. Regular fee is **$15.00**, payable from Thurs., Jan 19 to Thurs., Jan 26.
   c. Late/same day fee is **$17.00**, payable Fri., Jan. 27 and Sat, Jan. 28 (Derby Day).
4. Fees due at 5 pm on cut-off day for discount levels.
5. Registration form and team rosters are required when paying fees for discounts to apply.
6. Units are encouraged to take advantage of pre-registration. However, units may also still register on Derby day, or change the number of registered participants at check-in.
7. Per council refund policy: “Due to the lead time for expenses associated with this event, refunds will not be issued unless this event is cancelled.”
8. Registration fees are set by the Council and not the Klondike Derby staff.

**Roundtables:**

The derby chair will be at the following District Roundtables (Scout and Webelos) to discuss the derby and answer questions, weather permitting. Contact the Scout Service Center to confirm location and times.

- **SHAWNEE** – Thursday, Dec 1, 7 pm at the JVC Scout Service Center
- **ONEIDA** – Monday, Nov 7, 7:00 pm at the Education Building, J C Blair Hospital
- **NITTANY MTN** – Thursday, Nov 3, 7:30 pm at Mt Nittany Medical Center Dreibelbis Auditorium

**To Contact the JVC Scout Service Center:**

For pre-registration or questions on camping, facilities, etc.

- **JUNIATA VALLEY COUNCIL** -- (717) 667 – 9236  
  FAX: (717) 667 – 9798
- 9 Taylor Drive, Reedsville, Pa. 17084
- For Pre-Registration only: email at akaler@bsamail.org

**To Contact the Derby Chairman:**

For questions on the derby specifically.

- **PAUL T. FAGLEY** -- (717) 248 - 0321 or by Email at: ptfagley@verizon.net

**On the Web at:** [http://www.jvcbsa.org](http://www.jvcbsa.org)

- **GO TO: EVENTS ➔ KLONDIKE DERBY.**
  - The electronic version of this book in PDF format and important updates

**On the Council’s FACEBOOK page at:** [www.facebook.com/jvcbsa](http://www.facebook.com/jvcbsa)

- Find updates and other information on the derby
Dear Unit Leaders:

The Klondike Derby is a trek of discovery for the participants, and each year, many of the station problems are based on real-life events surrounding the derby’s theme. This packet contains information you will need to prepare your unit. Be sure to read this packet carefully, as there are many changes year to year.

MAJOR CHANGES AND ITEMS TO NOTE:

- **Note:** Scheduled Postponement Date: February 4, 2017
- **Webelos Teams Only:** You are now permitted to have wheels on your sled.
- You may pre-register for the derby. See page 1 for details of how to pre-register. On derby day, it is planned that you will be able to move through registration faster.
- Medical forms are no longer collected at registration. Unit leaders should have their unit’s forms available if needed.
- Note that the Klondike Derby start time is 8:30 am. So that our staff can get in to open the stations on time, please plan on arriving closer to the start time to help ease congestion. Registration will not open until 8:00 am, so being there at 6 am will gain no advantage.
- This book, in PDF format, is available on the Council website at [http://www.jvcbsa.org](http://www.jvcbsa.org). Updates and other information will be made available there and also on the Council’s FACEBOOK page. If you need a question answered, please feel free to email me at ptfagley@verizon.net.
- ALL UNITS – please keep the number of vehicles to the minimum necessary for transporting equipment and participants. The derby is a very large program, with over 1,000 participants, staff, and visitors, filling the camp to capacity. This request includes those units staying in camp for the weekend. Our parking staff has the authority to restrict the number of vehicles going back the camp road. Derby staff will be given priority in parking in camp.
- If derby traffic is backed out on the highway waiting to enter the camp road, PLEASE pull off the road as far as possible, get in line, and put your hazard warning flashers on. Be prepared to pull off as you approach the Camp road.

**Hope to see you at the 46th Annual Klondike Derby. MUSH!**

Jim Kennedy, Council Executive  
Paul T. Fagley, Derby Chairman
On the Chisholm Trail

1867 - 1885

"Come along boys and listen to my tale,
I'll tell you of my troubles on the old Chisholm Trail.
Come a ti yi yippee, yippee yay, yippee yay,
come a ti, yi, yippee, yippee yea."
First verse and Chorus, "The Old Chisholm Trail," c 1870s

It wasn't the longest, the oldest, or the most travelled. But it is the most storied, remembered in numerous novels, movies, and even a cowboy folk song. This is the Chisholm Trail, which became part of the folklore and romance of the American West. It is a story involving cowboys, cattle, chuck wagons, and railroads. Not bad for a trail that only existed a few short years.
Following the Civil War, returning soldiers to Texas found the southern part of the state over-run with unbranded longhorn cattle. Few wanted them, but there was money to be made in the east, if a way could be found to get the cattle there.

Though cattle drives had been going on since the 1830s, they were more regional. Now, the idea was to get them across the country. Texan Joseph McCoy would take advantage of changes in the law that would allow cattle drives into Kansas. To make it work, he enticed the Kansas Pacific Railway to build a spur line to Abilene, Kansas. The first drive arrived in September of 1867. The days of the Chisolm Trail had begun.

Though McCoy launched the cattle drives, the trail would become named after Jesse Chisholm, an Indian trader, as McCoy’s route followed Chisholm’s along much of the way. A typical cattle drive included 2,000 to 3,000 head of cattle, ten cowboys, a chuck wagon, and a horse wrangler. They travelled about 8 to 10 miles a day. This allowed the cattle to graze along the way. They had to ford rivers, outwit bandits, and deal with prairie storms and flooding.

The slow pace meant that there was much time spent around the campfire, telling stories and singing songs, many of which became part of American folk music. Songs like “Home on the Range,” “The Red River Valley,” and “The Old Chisholm Trail,” were sung popular with the cowboys. This is the basis of the romantic vision of the American cowboy.

But it wouldn’t last. By the mid 1880s, the prairie’s were fenced off - thanks to the invention of barbed wire, laws prohibited cattle drives due to livestock diseases, and the railroads reached Texas. While smaller drives continued, the heyday was from its founding in 1867 to about 1872.

Come and relive the 150th anniversary of the founding of the famous Chisholm Trail at this year’s Juniata Valley Council Klondike Derby. Hope to see you there!!! MUSH!!!
Registration, Check-in & Trail

Registration Information:
1. **PRE-REGISTRATION** - Units may pre-register for the derby. See page 1 for details and fee structure. You may also register at the derby.
2. **REGISTRATION FORMS** - Submit the completed KLONDIKE DERBY REGISTRATION FORM - 2017 and proper TEAM ROSTER (Scout or Webelos), bound in this book, to the Service Center for Pre-Registration or at registration at the derby.
3. **EXTRA FORMS** are available on the website. Do not use forms from previous years.

Check-In Information:
1. **DERBY HEADQUARTERS** - is located in the Dining Hall. Check-In opens at 8:00 am.
2. **INFORMATION PACKET** - Each unit will be issued a packet of information at check-in, including the Instruction & Scorebook, and map of the trail
3. **EXTRA PATCHES** may be purchased at the Trading Post table.
4. **HEALTH FORMS** - Unit leaders MUST have health forms available for all participants.
   - ALL YOUTH – Use Part A and B.
   - Leaders are to retain these records. Registration will no longer collect them.

Derby and Trail Information:
1. **NO PETS** -- It is council policy that pets are not permitted in camp or at council events. (Service Animals are permitted per the Americans with Disabilities Act.)
2. **COMPETITION BEGINS** - Teams start in groups of up to 10 at approximately 2-minute intervals, beginning at 8:30 am.
3. **COMPETITION ENDS** - at 3:30 pm. Any teams still on trail at that time are to finish up.
4. **DROPPING OUT** - If one of your teams drops out, notify Headquarters immediately.
5. **PUT EQUIPMENT IN BACKPACKS** - All equipment must be packed into backpacks and carried on the sled until you finish. Items too large for backpacks need not be packed in backpacks.
6. **SCOUT OR WEBELOS HANDBOOK** - You may use your handbook, unless specified otherwise.
7. **LEADERS/PARENTS OBSERVE ONLY** - Unit leaders and other adults, although encouraged to observe, MAY NOT help or hinder any teams. The penalty is disqualification of their unit’s teams. Leaders accompanying Webelos teams may help short of doing the problem for the boys.
8. **PENALTY FOR NOT HAVING STATED EQUIPMENT** - There is a score penalty for not having equipment stated in the equipment list.
9. **TIME ON THE TRAIL** - is not figured in the team score.
10. **FREE COCOA** - Each participant will receive a token at the derby. Present the token at the kitchen for a FREE cup of cocoa following the finishing of the team.
11. **WAX RUNNERS** in case of no snow. REMEMBER, the derby runs -- SNOW OR NO SNOW!
12. **NO TRAIL MARKERS** - The trail is not marked. Stations are located at or near camp landmarks, such as cabins, campsites, or activity areas. A map is provided in the Information packet teams receive on derby day.
Team and Sled Specs

Team Specifications:

ALL TEAMS:
1. Ideally, teams should consist of natural patrols or dens from within their units. This allows the patrol or den to succeed or fail based on the strength or weakness of its members. Quality patrols or dens exhibit teamwork to complete a task.
2. Teams may consist of any number of Scouts/Webelos between 3 and 12. However, it is recommended that teams be made up of between 6 to 8 team members.
3. Unit leaders are responsible for making sure their boys are adequately clothed for the derby. In the event of inclement weather or a cold exposure emergency, teams or individuals can go to any one of the buildings in camp to get warm. Units in camp are asked to show Scout Spirit by allowing cold participants to warm up in their cabin.

IDITAROD DIVISION (For Scouts, Varsity Teams, Venture Crews, etc.):
4. Iditarod Teams consist of Scouts enrolled in a Scout Troop, Varsity Team, Venture Crew, or other programs for youth age 11 to 18. Age limits for Special Needs units, Learning for Life, etc. are subject to the requirements in these units. Webelos teams may not enroll in this division.

MALAMUTE DIVISION (for Webelos):
5. Malamute teams consist of Webelos dens.
6. Webelos team members MUST be registered as Webelos. Boys who have already crossed over to a Scout unit MAY NOT participate as a Webelos.
7. Webelos teams must have Two (2) adults and can have optionally one den chief with each team. They may work with the team short of doing the problem for them.
8. In order to create a “level playing field,” additional adults/parents may accompany the team as observers, but may not assist in any way at the stations or on the trail.

Sled Specifications:

***ALL TEAMS MUST USE A SLED AS SPECIFIED BELOW TO PARTICIPATE IN THE EVENT

SUGGESTION – Do not use plastic pipe (e.g. Schedule 40) for the sled. In the cold, it becomes brittle!

IDITAROD DIVISION (For Scouts, Varsity Teams, Venture Crews, etc.):
1. The sled must be at least 6 feet long and 18 inches wide.
2. Wheels are NOT permitted on the sleds. Wax runners in the event of no snow.
3. The design and decoration of the sled is up to you. A “generic” sled plan is available.
4. Sled must display; patrol flag or logo painted on sled; and unit number.

MALAMUTE DIVISION (for Webelos):
1. Your choice of design:
   ◆ Webelos Sled - RECOMMENDED- 4-1/2 feet long by 18 inches wide.
   ◆ Scout Sled -- 6 feet long by 18 inches wide.
2. Wheels ARE NOW permitted on the sleds.
3. Wax runners in the event of no snow.
4. The design and decoration of the sled is up to you. A “generic” sled plan is available upon request.
5. The sled must display team name (flag or logo), pack number and Webelos emblem. The emblem may be a flag, banner, sticker, or painted on the sled.
Scoring and Awards

Station Scoring:
1. **SCORING** - is based totally on points earned at the stations. Each team's score is added, and the top teams win place awards according the chart below.
2. Each station is worth 100 points, with rare exceptions.
3. While each station score is based on performance criteria, the station mayors have the judgment to deduct points for obvious lack of teamwork.
4. Teams have only one chance to complete a problem.
5. Teams need not be present at the awards ceremony to win.
6. **TIE-BREAKERS** - are used only with the place teams. In case of a tie, the following procedures apply:
   a. If both (or all if three or more) teams are present at the awards ceremony, a question based on the derby is given to each team. If all answers are correct or all incorrect, another question is given. This continues until one team gives a correct answer and the other team(s) gives an incorrect answer. The winning team is given 1 point. If multiple teams, incorrect answers drop from running, and will be placed in reverse order.
   b. If only one team is present, then a question is given. If correct, the team is awarded one point to break the tie.
   c. If no teams are present, then a coin toss is used to break a tie.
   d. In no instance can a team "bump" their way to a higher place. That is, if a team, in breaking a tie by the addition of the extra point, ties with the next higher team, then it is not considered a tie.
7. Station scores are considered final and unchangeable at the derby headquarters. ONLY the mayor issuing the score may change station scores. If a score is entered in error, you must return to the station and talk to the mayor in question. If you still feel that you did not resolve the dispute, you may appeal to the Derby Chairman. However, the chairman will not change a score without verification from the station in question. NO EXCEPTIONS.

Place and Special Awards:
1. All awards will be plaques that can be hung on a wall.
2. **NOTE:** It is derby policy that the sled judges have full discretionary control over the judging, and establish their own criteria. They are as impartial as is possible. The derby chairman CANNOT and WILL NOT change the results of the judges. PERIOD.

### IDITAROD DIVISION: | MALAMUTE DIVISION:
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**PLACES:**
Top 7 teams. | Top 5 teams
**SPECIAL AWARDS**
BEST THEME DESIGN SLED | BEST THEME DESIGN SLED
MOST RUGGED DESIGN SLED | MOST COLORFUL SLED
MOST LIKELY TO COLLAPSE* | MOST LIKELY TO COLLAPSE*

* This award is intended as a tongue-in-cheek award in pure fun.
SPECIAL INFORMATION:

1. Webelos Division teams have a choice of two sled designs: Full size Scout sled, or the scaled-down smaller Webelos sled. **Wheels ARE NOW permitted on the sleds.**

2. Each Webelos team is REQUIRED to have **TWO** responsible adults and **OPTIONALLY ONE** Den Chief participate with the sled. They may help the team short of actually doing the problem for them. **NOTE:** To create a “level playing field,” additional adults/parents/den chiefs may accompany the team as observers only, but may not participate with or help the team in any way. Remember that teamwork is what the derby is all about. All participants are to have an opportunity to work on each problem.

3. Webelos teams are not permitted to register or compete in the Iditarod Division. Due to staffing or the nature of the problem, Webelos teams may participate at a couple of the same stations as Iditarod Teams, but are scored separately with a different problem. Webelos teams may, after completing their division, visit the other Iditarod stations to observe only.

4. Due to liability insurance and National BSA policy, only registered Scouts and Scouters 11 years of age or older will be permitted to fire shotguns or 22 rifles, or throw the tomahawks. Webelos WILL NOT BE PERMITTED to fire these guns/throw tomahawks whether registered or not.

5. Many Webelos problems are taken directly from the handbook. Boys participating can have their leader sign off these requirements.

**WEBELOS LEADERS:** The Klondike Derby is one of the best ways to encourage your boys to enter Boy Scouting. Bring your dens for a day of fun and excitement!
Malamute DIVISION - FOR WEBELOS

ACTIVITY AREAS:
The following outline will help your team better prepare for the station problems at the Klondike Derby in the Malamute Division. Part of your score will be based on how well your team works together.

COOKING – Be able to do the following:
❖ Prepare and cook a breakfast or dinner consisting of:
  o **Breakfast:** Meat (or meat substitute); pancakes, French toast, biscuits, eggs, or equivalent item; and hot tea or cocoa. Serve with a fruit (need not be cooked). Note: “Brown and Serve” sausage is permitted for scoring.
  o **Dinner:** Meat (or meat substitute); one vegetable; dessert; bread; and hot tea or cocoa. Note: Hot dogs are permitted for Webelos. The dessert need not be cooked.

❖ NOTES:
  o The cooking station problem doubles as their meal on the trail.
  o Enough food must be cooked to serve everyone in your team.
  o The choice of the menu is up to you, but it must be cooked ON-SITE.
  o The list of acceptable meats can be found in this book.
  o The two adults and one den chief on the team may assist the boys with cooking their meal without penalty.
  o You may serve anything beyond the requirements without penalty.
  o Cooking fires will be provided at the station. You will not need to build a fire.
  o After cooking, properly dispose of your garbage, clean utensils, and leave a clean cooking area.

PORTAGE – Be able to transport your sled through an obstacle course.

FIRST RESPONDER (formerly READYMAN) – Explain what FIRST AID is. Know how to treat for HURRY CASES such as serious bleeding, stopped breathing, internal poisoning, and heart attack. Know how to treat for shock, cuts & scratches, burns & scalds, frostbite, and choking.

BB GUN RANGE – Each team member will fire a BB at a target under the supervision and guidance of experienced personnel.

ARCHERY – Each team member shoots one arrow at a target.

LIVING HISTORY – A program that highlights the derby theme. See page 14 for details.

CONSTELLATION ID – Be able to identify several northern hemisphere constellations.

KNOT TYING – Be able to tie several knots.

THEME – A station tied to the derby theme, but what it is...is our little secret!
HAVE IT

IN SLED

Backpack For Each Boy (Frame Or Daypack Acceptable)
Bandages
Blankets, (2)
Bow Saw
Cell Phone*
Clipboard
Dinnerware For Each Boy
First Aid Kit
Foodstuff For Cooking Problem
Gallon Size Zip-Lock style bag, (2)
Garbage Bag
Handkerchief For Each Boy
Mess Kit (Patrol) And Cooking Utensils
Notepad
Pencils (2)
Pocket Knife
Rope – 1 - six-foot length of natural fiber rope per team member**
Ruler
Sleeping Bag
Splints
Team Cheer Or Yell
Webelos Handbook
Wristwatch

SOME EQUIPMENT IS FOR EMERGENCY USE ON THE TRAIL.
You may carry any other equipment you desire.

*NOTE: –Each team is to carry one cell phone for emergency use only. A derby phone number will be included in the score packet. Please do not use for making or receiving regular calls. The number of this phone is to be recorded on the team roster sheet, in case we need to contact you.

** Please do not use nylon rope, use hemp or cotton rope, as it is easier to tie knots.
ACTIVITY AREAS:
The following outline will help your team better prepare for the station problems in the Iditarod Division. Part of your score will be based on the ability of your team leader to organize your patrol to complete the task given by the station mayor.

COOKING – Be able to do the following:
- Show that you have planned your meal by presenting to the mayor your menu, shopping list, and cost per Scout.
- Prepare and cook a breakfast or dinner consisting of:
  - **Breakfast:** Meat (or meat substitute); pancakes, French toast, biscuits, eggs, or equivalent item; and hot tea or cocoa. Serve with a fruit (need not be cooked). Note: “Brown and Serve” sausage is permitted for scoring.
  - **Dinner:** Meat (or meat substitute); one vegetable; dessert; bread; and hot tea or cocoa. Note: Hot dogs are not permitted for scoring. The dessert need not be cooked.

  NOTES:
  - The cooking problem doubles as a meal on the trail.
  - Enough food must be cooked to serve everyone in your team.
  - The choice of the menu is up to you, but it must be fully cooked ON-SITE.
  - The list of acceptable meats can be found in this book.
  - You may serve anything beyond the requirements without penalty.
  - Cooking fires will be provided at the station. You will not need to build a fire.
  - After cooking, properly dispose of your garbage, clean utensils, and leave a clean cooking area.

PORTAGE – Be able to transport your sled through an obstacle course.

FIRST AID & TRANSPORT – Be able to treat a victim of an accident using information found in the FIRST AID section of your Scout Handbook. Be able to carry your injured party to the nearest hospital.

ARCHERY RANGE – Each team member shoots one arrow at a target.

RIFLE RANGE – Each team member will fire one shot at a target.

SKEET SHOOT RANGE – Each team member will fire a shotgun at a clay pigeon.

TOMAHAWK THROW – Each team member will throw a tomahawk at a target.
**Iditarod DIVISION - FOR SCOUTS**

**VARSITY TEAMS, VENTURE CREWS, ETC.**

**LIVING HISTORY** – A program that highlights the derby theme. See page 14 for details.

**CONSTELLATION ID** – Be able to identify several northern hemisphere constellations.

**KNOT RELAY** – Be able to tie several knots in a timed relay-style event.

**MAPPING** – Be able to complete an orienteering problem using a map and either a cell phone compass app or compass.

APP: [www.mobilefish.com](http://www.mobilefish.com) < Services < Google Map Distance Calculator

**THEME** – A station tied to the derby theme, but what it is...is our little secret!

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**GREAT MOMENTS IN KLONDIKE HISTORY from Yukon Sam**

*Git along little dogie!*

*I’m a doggie, not a dogie. Gimme num-nums!*
HAVE IT

IN SLED

Ax, small
Backpack For Each Scout (Frame Or Daypack Acceptable)
Bandages, Assorted
Blankets, (2)
Bow Saw
Cell Phone*
Clipboard
Compass
Dinnerware For Each Boy
First Aid Kit
Foodstuff For Cooking Problem
Gallon Size Zip-Lock style bag, (2)
Garbage Bag
Handkerchief For Each Boy
Mess Kit (Patrol) And Cooking Utensils
Notepad
Pencils, (2)
Pocket Knife
Poles - 2, 5 feet, for use as a stretcher on transport problem
Rope – 1 - six-foot length of natural fiber rope per team member**
Ruler
Scout Handbook
Sleeping Bag
Splints
Team Cheer Or Yell
Wristwatch

SOME EQUIPMENT IS FOR EMERGENCY USE ON THE TRAIL.

You may carry any additional equipment you desire.

* NOTE: –Each team is to carry one cell phone for the mapping problem or for emergency use only. A derby phone number will be included in the score packet. Please do not use for making or receiving regular calls. The number of this phone is to be recorded on the team roster sheet, in case we need to contact you.

** Please do not use nylon rope, use hemp or cotton rope, as it is easier to tie knots.
“Hit the trail with America’s favorite folk hero, the cowboy – the bronc ridin’, cow punchin’, gun totin’, Prince of the Plains. Hey, buckeroos, let’s round up some bunk-house ballads ‘n wrangle a few West Texas tunes, then hightail it back to the campfire to cut loose some tall tales sagebrush stories and prairie poems. Why pardner, we’ll corral a thundering herd of unbridled fun!”

Special Guest Ray Owen has established himself as one of the most requested entertainers today. His travels have taken him from Camden, Maine, to Key West, Florida – Los Angeles, California, to Long Island, New York, and tours throughout Europe. He has performed with such legendary entertainers as Garth Brooks, Arlo Guthrie, Bill Monroe and Bob Hope, and he has toured with Willie Nelson and America, as well as many other major acts.

Ray whips up a veritable feast of classic American songs and stirs in a healthy helping of humor for all audiences to enjoy. When he serves it up from center stage, he pulls you into a world of fun. Ray’s repertoire has grown to include some 900 songs and encompasses such a range of traditional classics, original songs and comedy that it is not hard to imagine why he has so much popular appeal to a wide variety of audiences.

For the derby, he is offering a shortened version of his popular Wild West Show, and will lead the Scouts in singing some cowboy folk songs.

Treat yourself to a truly versatile performer, GRAMMY Nominated Singer/Songwriter, and National Recording Artist – an entertainer whose engaging vocal style and infectious blend of good time music and humor continues to captivate audiences across the country.

SCOUT COOKING STATION MEAT CRITERIA

The following chart has been created to answer questions about what is an “acceptable meat” for the cooking stations at the Klondike Derby. Note that this only applies to the meat cooked for score. Teams may prepare and eat anything they like over and above the problem, and it will not be scored.

1. For scoring criteria, the following is accepted as “uncooked meat.” Remember that any meats used for score must be cooked at the station.
   a. All uncooked meats (beef, pork, chicken, turkey, fish, wild game, etc.)
   b. Preformed hamburger patties, as long as they are uncooked.
   c. Sausage: uncooked links, rope, patties, loose, and “brown and serve.” Any flavor, including regular (aka country), smoked, hot, Italian, Kielbasa, Bratwurst, Vienna, etc.
   d. Regular ham, spiral sliced, chunk or sliced. Canned ham, SPAM® (all varieties).
   e. Bacon (uncooked) and Canadian bacon, any flavor, sliced, chunk, etc.
   f. Pepperoni or salami, stick, chunk, or sliced, as long as it will be cooked.
   g. Dried Beef, thin sandwich steaks (e.g. Steak-ums®), as long as they are cooked.
   h. Meat substitutes – e.g. “veggie” burgers, etc. in place of a meat.
   i. Any meats, meat substitutes, or no-meat alternatives that are a part of a special dietary need or practice – e.g. food allergy, religious, cultural, medical condition, vegetarian/vegan diets, special diets in general (medical or not), etc.) Includes prohibitions against eating certain meats. (NOTE: This condition can be applied individually or collectively with all or any part of the team. It also applies to any and all foods cooked or served.)

2. Meats NOT accepted for scoring, but may be eaten or cooked in addition to above.
   a. Hot dogs
   b. “Lunch meats,” incl. ham, bologna, etc. that are not generally cooked.
   c. Ready-to-eat meats like jerky, pork rinds, Slim Jims®, etc. that cannot be cooked.

3. FOIL PACKS and the like are acceptable as long as they are fully prepared and cooked on site and meet the requirements of the problem.

WEBELOS COOKING STATION MEAT CRITERIA

- For scoring criteria, the following meats are accepted.
  a. All items listed in item #1 above.
  b. Hot dogs, various lunch meats, such as ham, bologna, etc.

4. FOIL PACKS are acceptable as long as they are cooked on site and meet the requirements of the problem. They may be made up ahead of time, but cannot be cooked ahead of time.

Every effort has been made to anticipate all types of meat and dietary needs. If there is an item or need not listed, and it might be an issue, please bring it to the attention of the derby chairman before the derby or at derby headquarters in the Dining Hall on derby day.