

NETAMI

First Class Adventure

Scoutmasters,

As you make preparations for this upcoming camping season make sure that your younger scouts are among the most prepared in your troop. A young scout's first time at summer camp is a time of different experiences and emotions throughout a week filled with new and exciting things. Some first-year scouts may feel some anxiety about attending camp the for the first time. For some of your scouts this is the first time sleeping in a tent. For most of them, this will be the first time they have spent extended time away from their homes and families on their own. Although we know that there is nothing to fear and everything will be alright, it is hard for some scouts to believe that themselves and they become homesick. While we are prepared to handle homesickness, we want to try and avoid it as much as possible. That is why we have rebuilt and expanded on our NETAMI program at Seven Mountains.

Here at Seven Mountains Scout Camp we strive to produce the highest quality programs for all ages. We believe that these programs start from the very beginning with the first-year scouts, whose summer camp experience this year will determine how they feel about camp for the rest of their scouting careers. If a young scout has a bad experience at their first summer camp, that experience is likely to stick with them from then on, possibly affecting their decisions to attend summer camp ever again. To ensure that your scouts receive the best possible experience we've redeveloped our Traditional Netami program. In the following packet you will find a guide to the new program with new experiences with required and optional attendance. The following pages will help you and your first-year scouts develop their very own fun and rewarding time at Seven Mountains. Instead of the traditional Netami program which lasted between the hours of 9 am and 5 pm, we have expanded to contain program from 8 am through 9 pm most days and sometimes even later. The goal is to keep your scouts active as much as possible to give them the most enjoyable experience they can have. Much of the scheduled program time that they will have will be "Netami Only" as a way for them to get to know their fellow first years and create a lasting bond. Some of the highlights scheduled for this year are outpost camping, lunch time shoot, and midnight stargazing.

Feel free to explore the following packet and if you have any questions don't hesitate to reach out to me either by calling the scout office at 717-667-9267 or by shooting me an email at Andrew.brock@scouting.org.

Happy Camping,

Andrew Brock

Camp Director



As the Netami program at Seven Mountains Scout Camp revolves around first year scouts we focus heavily on rank requirements from Scout Rank, Tenderfoot, Second Class, and First Class. Below is a list of requirements that will be worked on throughout the week. Keep in mind that we cannot guarantee that all these requirements will be completed due to class size and time restrictions. Therefore, at the end of week there will be a check list of all requirements taught throughout the week included with your troop's blue cards. Although our staff will be teaching the skills required for each rank we believe that troop leaders still reserve the right to test and inquire about requirements to determine if they were learned and taught at a high standard.

Scout Rank:

Requirements:

- 1e. Repeat from memory the Outdoor Code. In your own words, explain what the Outdoor Code means to you.
- 3a. Explain the patrol method. Describe the types of patrols that are used in your troop.
- 3b. Become familiar with your patrol name, emblem, flag, and yell. Explain how these items create patrol spirit.
- 4a. Show how to tie a square knot, two half-hitches, and a taut-line hitch. Explain how each know is used.
- 4b. Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.
5. Demonstrate your knowledge of pocketknife safety.

Tenderfoot:

Camping and Outdoor Ethics

- 1c. tell how you practice the Outdoor Code on a campout or outing

Cooking

- 2c. Explain the importance of eating together as a patrol

Tools

- 3a. Demonstrate a practical use of the square knot



- 3b. Demonstrate a practical use of two half-hitches
- 3c. Demonstrate a practical use of the taut-line hitch
- 3d. Demonstrate proper care, sharpening, and use of the knife, saw, and ax

Describe when each should be used.

First Aid and Nature

- 4a. Show first aid for the following:
 - Simple cuts and scrapes
 - Blisters on the hand and foot
 - Minor burns or scalds
 - Bites or stings of insects and ticks
 - Venomous snakebite
 - Nosebleed
 - Frostbite and sunburn
 - Choking
- 4b. Describe common poisonous or hazardous plants; identify any that grow in your local area or campsite location. Tell how to treat for exposure to them.
- 4c. Tell what you can do while on a campout or other outdoor activity to prevent or reduce the occurrence of injuries or exposure listed in Tenderfoot requirements 4a and 4b.
- 4d. Assemble a personal first-aid kit to carry with you on future campouts and hikes. Tell how each item in the kit would be used.

Hiking

- 5a. Explain the importance of the buddy system as it relates to your personal safety on outings and in your neighborhood. Use the buddy system while on a troop or patrol outing.
- 5b. Describe what to do if you become lost on a hike or campout.
- 5c. Explain the rules of safe hiking, both on the highway and cross-country, during the day and night.

Citizenship

- 7a. Demonstrate how to display, raise, lower, and fold the U.S. Flag.

Leadership

8. Describe the steps in Scouting's teaching EDGE method. Use the Teaching EDGE method to teach another person how to tie a square knot.



Second Class:

Camping and Outdoor Ethics

1b. Explain the seven principles of Leave No Trace and tell how you practiced them on a campout or outing.

Cooking and Tools

2a. Explain when it is appropriate to use a fire for cooking or other purposes and when it would not be appropriate to do so.

2b. Use the tools listed in Tenderfoot requirement 3d to prepare tinder, kindling, and fuel wood for a cooking fire.

2c. At an approved outdoor location and time, use the tinder, kindling, and fuel wood to demonstrate how to build a fire. Light the fire allowing it to burn for at least two minutes before safely extinguishing it with minimal impact on the fire site.

2d. Explain when it is appropriate to use a lightweight stove and when it is appropriate to use a propane stove. Set up and light a lightweight or propane stove. Describe the safety procedures for using these types of stoves.

2f. Demonstrate tying the sheet bend knot and describe a situation in which you would use it.

2g. Demonstrate tying the bowline knot and describe a situation in which you would use it.

Navigation

3a. Demonstrate how a compass works and how to orient a map. Use the map to point out and tell the meaning of 5 map symbols.

3c. Describe some hazards or injuries that you might encounter on your hike and what you can do to help prevent them.

3d. Demonstrate how to find directions during the day and night without using a compass or electronic device.

Nature

4. Identify or show evidence of at least 10 kinds of wild animals found in your local area or camping location.

Aquatics

5a. Tell what precautions must be taken for a safe swim.

5b. Demonstrate your ability to pass the BSA beginner test: Jump feetfirst into water over your head in depth, level off and swim 25 feet, stop, turn around, and swim back to the starting point.



5c. Demonstrate water rescue methods by reaching with your arm or leg, with a suitable object, and throwing lines and objects.

5d. Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible. Explain why and how a rescue swimmer should avoid contact with a victim.

First Aid and Emergency Preparedness

6a. Demonstrate first aid for the following;

- Object in the eye
- Bite of a warm-blooded animal
- Puncture wounds from a splinter, nail, and fishhook
- Serious burns
- Heat exhaustion
- Shock
- Heatstroke, dehydration, hypothermia, and hyperventilation

6b. Show what to do for “hurry” cases of stopped breathing, stroke, severe bleeding, and ingested poisoning.

6c. Tell what you can do while on a campout or hike to prevent or reduce the occurrence of the injuries listed in 6a and 6b.

6d. Explain what to do in case of accidents that require emergency response in the home and backcountry. Explain what constitutes an emergency and what information you will need to provide a responder.

6e. Tell how you should respond if you come upon the scene of a vehicular accident.

Citizenship

8a. Participate in a flag ceremony for your school, religious org., community, or scouting activity.

8b. Explain what respect is due the flag of the United States.

Personal Safety Awareness

9a. Explain the three R's of personal safety and protection

9b. Describe bullying; tell what the appropriate response is to someone who is bullying you or another person.

First Class:

Camping and Outdoor Ethics

1b. Explain each of the principles of Tread Lightly! and tell how you practiced them on a campout or outing.



Tools

- 3a. Discuss when you should and shouldn't use lashings.
- 3b. Demonstrate tying the timber hitch and clove hitch.
- 3c. Demonstrate tying the square, shear, and diagonal lashings by joining two or more poles.
- 3d. Use lashings to make a useful camp gadget or structure.

Navigation

- 4a. Using a map and compass, complete an orienteering course that covers at least one mile and requires measuring the height and/or width of designated items.
- 4b. Demonstrate how to use a handheld GPS. Use GPS to find your current location, a destination of your choice, and the route you will take to get there. Follow the route.

Nature

- 5a. Identify or show evidence of at least 10 kinds of native plants found in your local area or campsite.
- 5b. Identify two ways to obtain a weather forecast for an upcoming activity. Explain why weather forecasts are important when planning an event.
- 5c. Describe at least 3 natural indicators of impending hazardous weather, the potential dangerous events that might result, and the appropriate action to take.
- 5d. Describe extreme weather conditions you might encounter in the outdoors in your local geographic area. Discuss how you would determine ahead of time the potential risk of these types of weather dangers, alternative planning, and how you would prepare and respond to those weather conditions.

Aquatics

- 6a. Successfully complete the BSA Swimmer test.
- 6b. Tell what precautions must be taken for a safe trip afloat.
- 6c. Identify the basic parts of a canoe, kayak, or other boat. Identify the parts of a paddle or an oar.
- 6d. Describe the proper body positioning in a watercraft, depending on the type and size of the vessel. Explain the importance of proper body position in the boat.
- 6e. With a helper and a practice victim, show a line rescue as boater tender and rescuer.



First Aid and Emergency Preparedness

7a. Demonstrate bandages for a sprained ankle and for injuries on the head, upper arm, and collarbone.

7b. By yourself and with a partner, show how to:

- Transport a person from a smoke-filled room.
- Transport for at least 25 yards a person with a sprained ankle.

7c. Tell the five most common signals of a heart attack. Explain the steps in CPR.

7f. Explain how to obtain potable water in an emergency.



Advancement Form

Name _____

Unit # _____

The following requirements were completed and approved by the Netami Director. All leaders reserve the right to test and inquire their scout on knowledge gained while at Netami.

Scout	Rank
1e	
3a	
3b	
4a	
4b	
5	

Tenderfoot	Rank
1c	
2c	
3a	
3b	
3c	
3d	
4a	
4b	
4c	
4d	
5a	
5b	
5c	
7a	
8	

Second	Class
1b	
2a	
2b	
2c	
2d	
2e	
2f	
2g	
3a	
3b	
3c	
3d	
4	
5a	
5b	
5c	
5d	
6a	
6b	
6c	
6d	
6e	
7a	
7b	
7c	
7f	

First	Class
1b	
3a	
3b	
3c	
3d	
4a	
4b	
5a	
5b	
5c	
5d	
6a	
6b	
6c	
6d	
6e	
7a	
7b	
7c	
7f	



Netami Director: _____

Date: _____

Out of Class Curriculum/Activities

Session 1 (9-10 am):

Each morning period (Monday-Thursday) will serve as an “optional” Netami period. This means that if a scout chooses to they can attend a merit badge class during the first period of the day. There is no scheduled teaching for this first period in Netami, instead instructors will use this time to aid scouts with content that was taught the day before or begin difficult content that will be taught again later in the day. NOTE: This does NOT mean that a scout may simply opt out of both. Each scout must either be attending the optional Netami session or one of the merit badges offered during period one. There are several merit badges suited for first year scouts being offered at this time. They include Swimming, Rowing, Insect Study, Mammal Study, Pioneering, Leatherworking, and Basketry.

Evening Merit Badge (Mon. 7:15-8:15):

Monday evening’s camp wide program will consist of a simple and easy to earn merit badge such as fingerprinting. This will allow your young scouts to have an opportunity to come home with an extra badge instead of just rank requirements. This also serves as a way for your young scouts to spend some time with older scouts from their troop as well as the rest of the camp.

Monday Night Campfire (9-10):

(Optional)

This Netami ONLY campfire serves as a time for young scouts to hang out and really start bonding with their Netami peers. As program at summer camp seems to whiz by and everything seems rushed the campfire will allow them to take in their first day and a half of camp. We will provide s’mores and drinks to round off the evening.



Star Gazing (Wed. 9-?):

(Optional)

Thursday night's activity will focus around star gazing. Join the nature and Netami staff as they look up into the night sky to see what they can find. This will take place in the large activity field starting at 9 pm. The time is subject to change based on time of sunset.



Overnight Campout (Thu. 7 pm – 8 am):

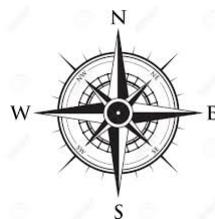
(Optional)

Scouts who wish to brave the elements are welcome to join us for our Thursday night campout. This occurs on a night where the older scouts are completing their overnighter at outpost off camp. The Netami section will have their overnighter on camp at a predetermined location. This offers a way for scouts to keep their mind off the "emptiness" of camp on a Thursday night. **All scouts wishing to participate in the overnight camp out must come prepared with a tent or hammock they wish to sleep in. The camp will not be providing tents.**



Orienteering Course:

Once breakfast is finished Friday morning the Netami crew will be taking part in an orienteering course drawn up by our Netami Staff. They will begin the session with reviewing their map and compass skills that were taught earlier in the week. After reviewing its off to complete their course!



Be Prepared!

Below is a list of items that each Netami Scout should come prepared to camp with.

- Essentials
 - Shirts
 - Socks
 - Pants/Shorts
 - Underwear
 - Rain gear/Poncho
 - Bathing Suit
 - Hiking Boots
 - Extra Shoes
 - Sweater/Light Jacket
 - Sleeping Bag
 - Pillow (if desired)
- Toiletries
 - Toothbrush and Toothpaste
 - Towels (Bath and Beach)
 - Soap (Every Day is Shower Day)
- Optional
 - Small Backpack/Daypack
 - Pocket Knife
- Flashlight (With Extra Batteries)
- Camera
- Insect Repellant
- Sunscreen
- Individual First Aid Kit
- \$\$\$ for Trading Post
- Netami Specific
 - Notebook
 - Pen/Pencil
 - Tent (for optional overnighter)
 - Compass
- DO NOT BRING
 - Electronic Devices
 - Cell Phones
 - Hatchets
 - Weapons
 - Fireworks
 - Illegal Drugs



Netami Schedule

The following schedule outlines the day to day movements and planned instructional time that the Netami scouts will follow. While having a “home base” for Netami is helpful, other program areas contain more material and opportunity for learning. That is why different sessions will occur in different places. For each different topic Netami scouts will be in a different location. For example, Camping and Outdoor ethics sessions may be held at Scoutcraft. Below is a list of sections and locations they will be taking place. This can be used as a reference when looking at the daily schedule included in this packet. If there is a location change other than what is listed the Netami Staff will announce it.

Session Locations

Camping and Outdoor Ethics → Netami or Scoutcraft

First Aid → Health Lodge

Nature → Nature Lodge

Aquatics → Pool

Cooking → Netami

Tools → Netami or Scoutcraft

